



PERMIT RMMK-TD-24-__

APPLICATION FOR TEMPORARY DEVELOPMENT PERMIT

1) Applicant (Must be registered owner):

Name _____

Address _____ City _____ Prov. _____ PC _____

Telephone Number _____ Email _____

2) Property (Civic or Legal or Land Location):

Civic _____

Lot _____ Blk _____ Plan _____

Part _____ Section _____ Township _____ Range _____ W2

Certificate of Title No. _____ Date _____

3) Lot Size:

Dimensions _____ Area _____

4) Existing Land Use:

5) Proposed Land Use/Description of Proposed Development:



6) DOCUMENTS TO INCLUDE FOR TEMPORARY DEVELOPMENT APPLICATIONS

- a) Site Plan showing the following:
 - i) Site dimensions & shape, side yard, front yard & rear yard setbacks.
 - ii) Location, size and use of all existing and proposed buildings or structures & easements dimensioned to the site lines.
 - iii) Distance between Principal and Accessory Building.

7) TIMELINE

- a) Proposed Date of Commencement: _____
- b) Proposed Date of Completion: _____

8) Other Information

9) DECLARATION OF APPLICANT

I, _____ of the _____ of _____
 In the Province of _____, do Solemnly declare that the above statements contained within the Application are true, and I make this solemn declaration conscientiously believing it to be true and knowing that it is of the same force and effect as if made under oath, and by virtue of *“The Canada Evidence Act”*.

I agree to indemnify and hold harmless the Rural Municipality of McKillop from and against any claims, demands, liabilities, costs, and damages related to the development undertaken pursuant to this application.

Date

Property Owner



FOR MUNICIPAL OFFICE USE

ONLY: RMMK-TD-24-__

- 1. Present Zoning: _____
- 2. Proposed Use(s): Principal _____
Accessory _____
- 3. Proposed Setbacks: Front _____ Rear _____ Side 1 _____ Side 2 _____
- 4. Size of Building Length _____ Width _____ Height _____
- 5. Application Status: Meets Bylaw Requirement _____
Does Not Meet Bylaw Requirements _____

Other Regulations/Comments/Conditions:

Date

Development Officer